COVER STORY

Buzz Lightyear of Star Command

Space RACE

Rocket into adventure with Buzz Lightyear!

Meet his fellow **Space Rangers,** learn all about **Star Command** and the **Evil Emperor Zurg** and his henchmen. **Just follow the Star-Links** to find out how they're all connected in this exclusive look at the upcoming "**Buzz Lightyear of Star Command**" TV series, video and DVD!

Turn the page to follow the action!

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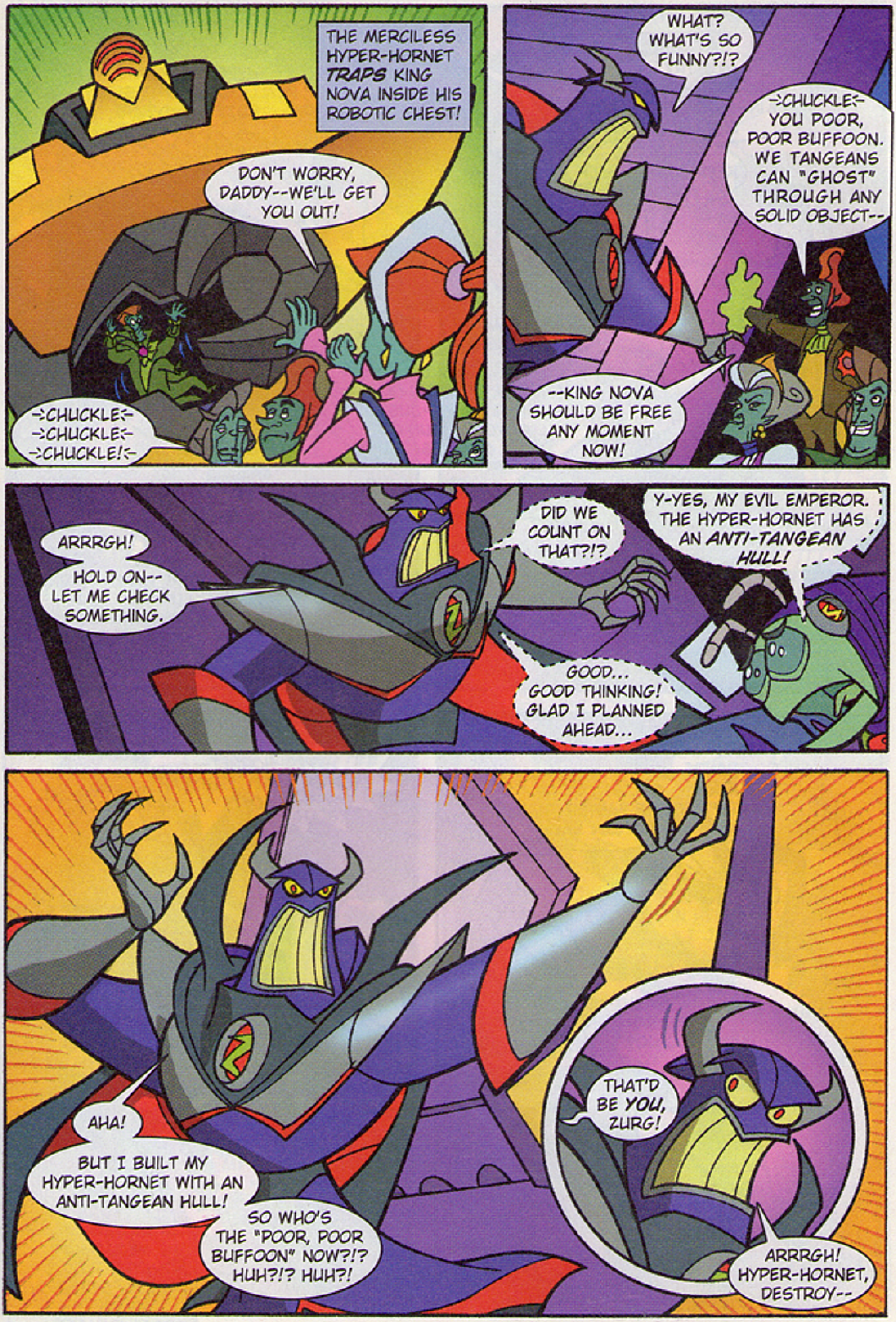
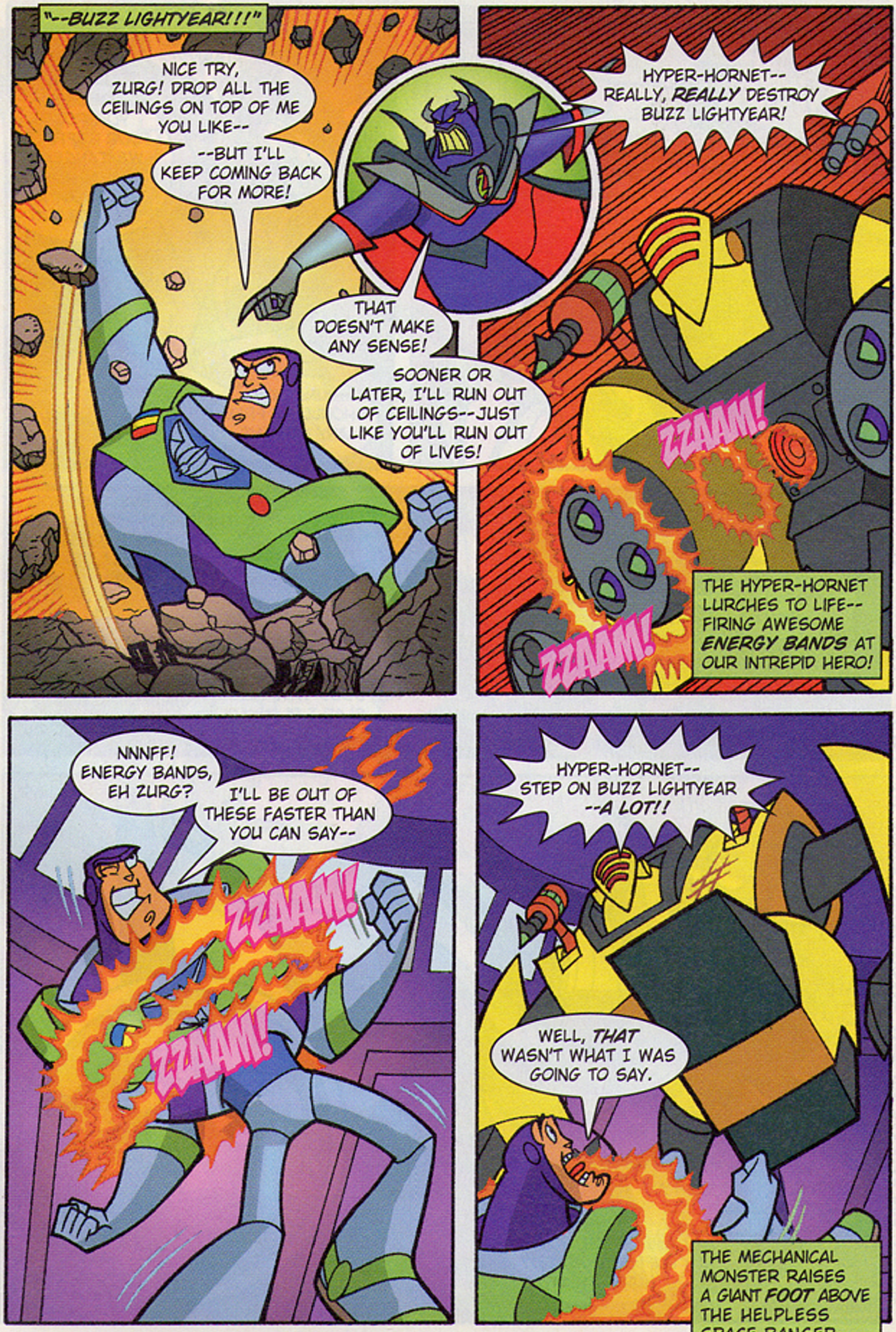
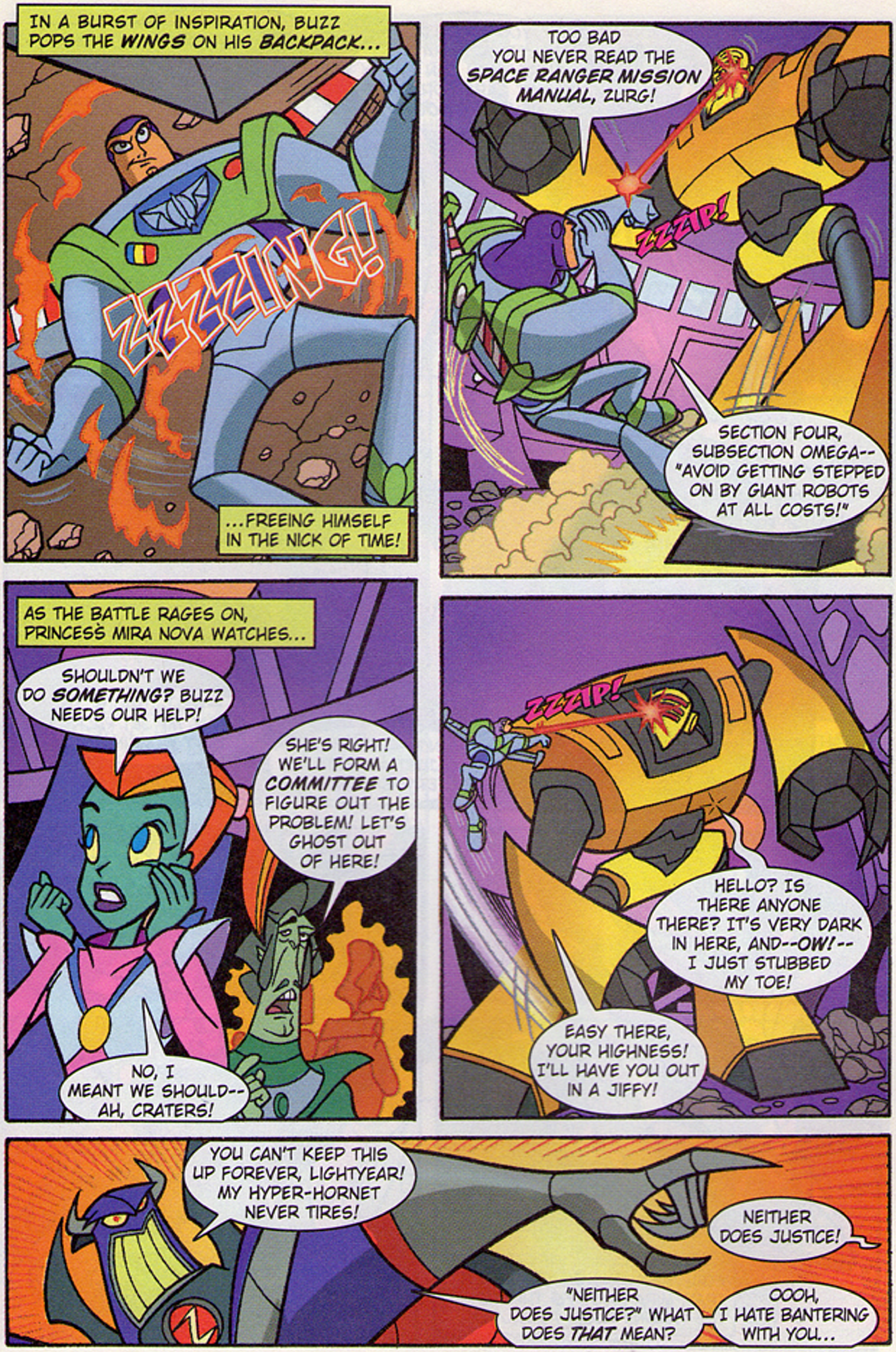
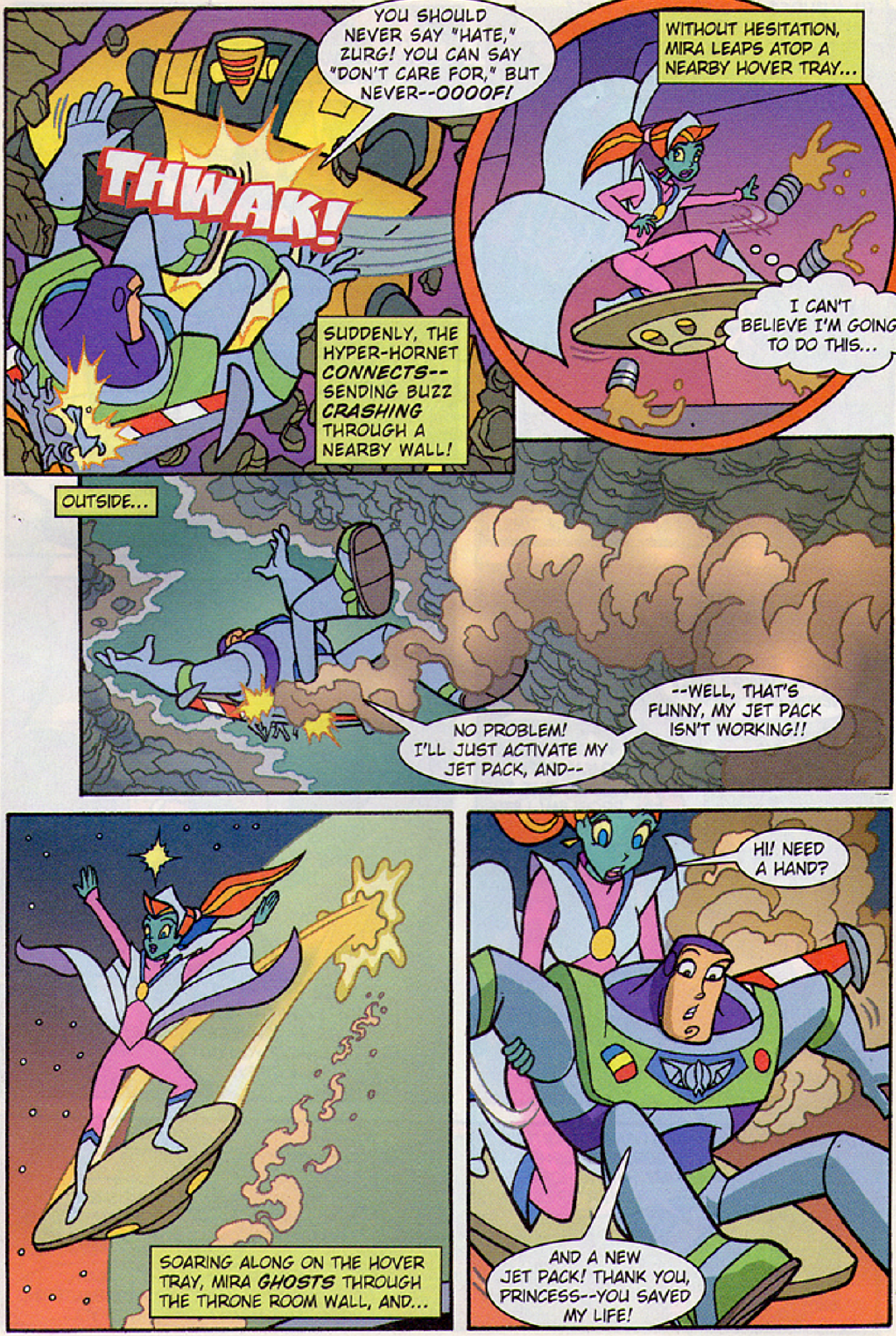
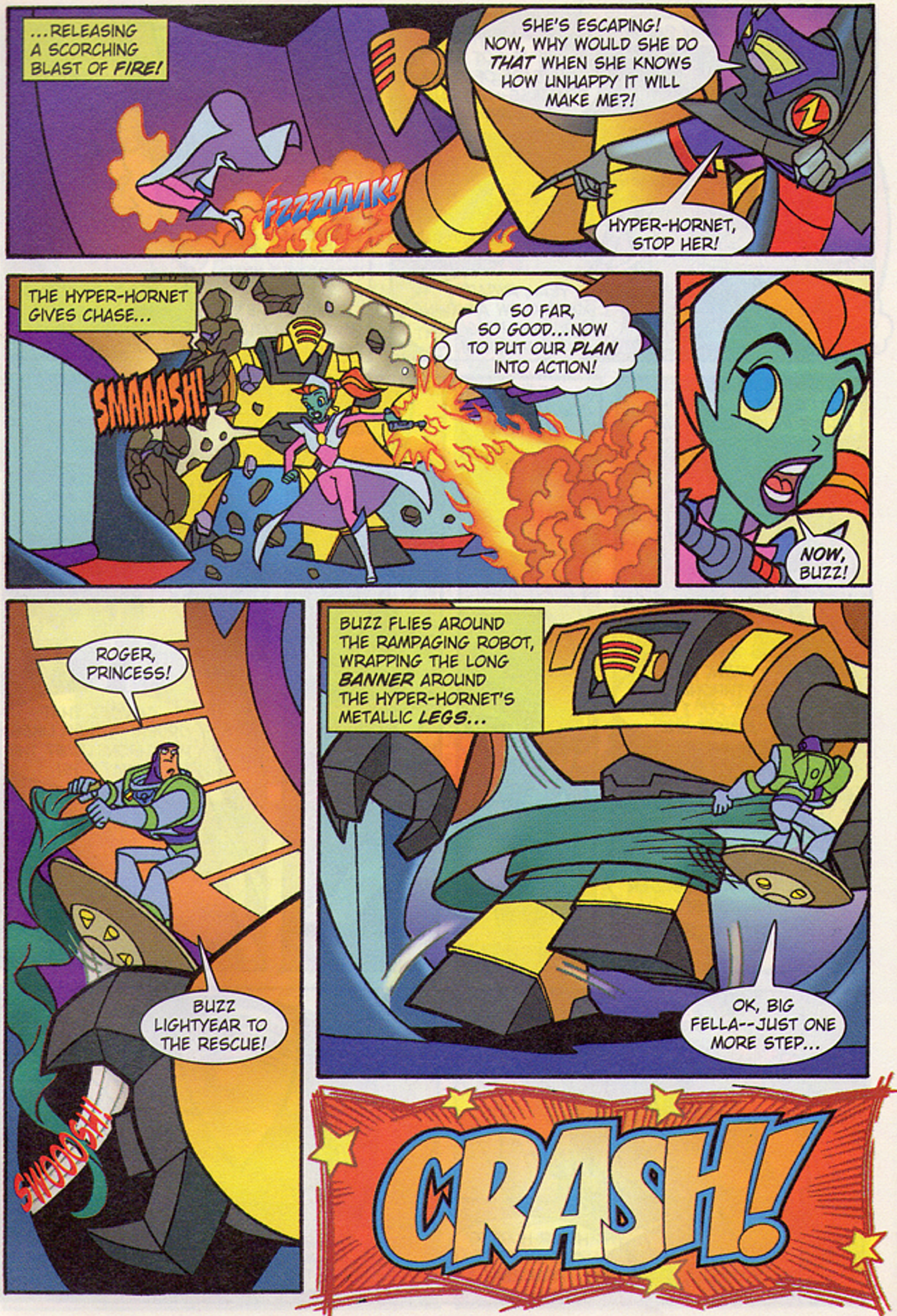

THE MERCILESS HYPER-HORNET TRAPS KING NOVA INSIDE HIS ROBOTIC CHEST!
DON'T WORRY, DADDY--WE'LL GET YOU OUT!
=CHUCKLE= =CHUCKLE= =CHUCKLE!=
WHAT? WHAT'S SO FUNNY?!?
=CHUCKLE= YOU POOR, POOR BUFFOON. WE TANGEANS CAN "GHOST" THROUGH ANY SOLID OBJECT--
--KING NOVA SHOULD BE FREE ANY MOMENT NOW!
ARRRGH!
HOLD ON-- LET ME CHECK SOMETHING.
DID WE COUNT ON THAT?!?
Y-YES, MY EVIL EMPEROR. THE HYPER-HORNET HAS AN ANTI-TANGEAN HULL!
GOOD... GOOD THINKING! GLAD I PLANNED AHEAD...
AHA!
BUT I BUILT MY HYPER-HORNET WITH AN ANTI-TANGEAN HULL!
SO WHO'S THE "POOR, POOR BUFFOON" NOW?!? HUH?!? HUH?!
THAT'D BE YOU, ZURG!
ARRRGH! HYPER-HORNET, DESTROY--


"--BUZZ LIGHTYEAR!!!"
NICE TRY, ZURG! DROP ALL THE CEILINGS ON TOP OF ME YOU LIKE--
--BUT I'LL KEEP COMING BACK FOR MORE!
THAT DOESN'T MAKE ANY SENSE!
SOONER OR LATER, I'LL RUN OUT OF CEILINGS--JUST LIKE YOU'LL RUN OUT OF LIVES!
HYPER-HORNET-- REALLY, REALLY DESTROY BUZZ LIGHTYEAR!
ZZAAM!
ZZAAM!
THE HYPER-HORNET LURCHES TO LIFE-- FIRING AWESOME ENERGY BANDS AT OUR INTREPID HERO!
NNNFF! ENERGY BANDS, EH ZURG?
I'LL BE OUT OF THESE FASTER THAN YOU CAN SAY--
ZZAAM!
ZZAAM!
HYPER-HORNET-- STEP ON BUZZ LIGHTYEAR --A LOT!!
WELL, THAT WASN'T WHAT I WAS GOING TO SAY.
THE MECHANICAL MONSTER RAISES A GIANT FOOT ABOVE THE HELPLESS SPACE RANGER...


IN A BURST OF INSPIRATION, BUZZ POPS THE *WINGS* ON HIS *BACKPACK*...
ZZZZING!
...FREEING HIMSELF IN THE NICK OF TIME!
TOO BAD YOU NEVER READ THE *SPACE RANGER MISSION MANUAL*, ZURG!
ZZZAP!
SECTION FOUR, SUBSECTION OMEGA-- "AVOID GETTING STEPPED ON BY GIANT ROBOTS AT ALL COSTS!"
AS THE BATTLE RAGES ON, PRINCESS MIRA NOVA WATCHES...
SHOULDN'T WE DO *SOMETHING?* BUZZ NEEDS OUR HELP!
SHE'S RIGHT! WE'LL FORM A *COMMITTEE* TO FIGURE OUT THE PROBLEM! LET'S GHOST OUT OF HERE!
NO, I MEANT WE SHOULD-- AH, CRATERS!
ZZZIP!
HELLO? IS THERE ANYONE THERE? IT'S VERY DARK IN HERE, AND--*OW!*-- I JUST STUBBED MY TOE!
EASY THERE, YOUR HIGHNESS! I'LL HAVE YOU OUT IN A JIFFY!
YOU CAN'T KEEP THIS UP FOREVER, LIGHTYEAR! MY HYPER-HORNET NEVER TIRES!
NEITHER DOES JUSTICE!
"NEITHER DOES JUSTICE?" WHAT DOES *THAT* MEAN?
OOOH, I HATE BANTERING WITH YOU...


YOU SHOULD NEVER SAY "HATE," ZURG! YOU CAN SAY "DON'T CARE FOR," BUT NEVER--OOOOF!
THWAK!
SUDDENLY, THE HYPER-HORNET CONNECTS--SENDING BUZZ CRASHING THROUGH A NEARBY WALL!
WITHOUT HESITATION, MIRA LEAPS ATOP A NEARBY HOVER TRAY...
I CAN'T BELIEVE I'M GOING TO DO THIS...
OUTSIDE...
NO PROBLEM! I'LL JUST ACTIVATE MY JET PACK, AND--
--WELL, THAT'S FUNNY, MY JET PACK ISN'T WORKING!!
SOARING ALONG ON THE HOVER TRAY, MIRA GHOSTS THROUGH THE THRONE ROOM WALL, AND...
HI! NEED A HAND?
AND A NEW JET PACK! THANK YOU, PRINCESS--YOU SAVED MY LIFE!

SECONDS LATER, MIRA LOWERS BUZZ ONTO A NEARBY BALCONY...
WE'VE GOT TO TAKE CARE OF ZURG, PRINCESS--IT'S JUST YOU AND ME!
YEAH, RIGHT! I DON'T KNOW ANYTHING ABOUT FIGHTING EVIL EMPERORS!
PRINCESS, THERE'S ONE THING I'VE LEARNED ON MY MANY ADVENTURES-- YOU NEVER WIN IF YOU'RE BUSY COUNTING THE REASONS YOU'LL LOSE.
BUZZ'S WORDS ECHO IN MIRA'S MIND. MEANWHILE...
MMM, NO. THIS THRONE JUST WON'T DO. I NEED A NEW ONE.
SKRITCH SKRITCH SKRITCH
AND GET ONE OF THOSE VIBRATING LOWER BACK MASSAGER THINGIES!
AS YOU COMMAND, EVIL EMPEROR ZURG!
OOF!
CANCEL THAT ORDER. FATHER LIKES HIS THRONE JUST THE WAY IT IS!
YOU'RE STILL HERE? -SIGH-
HYPER-HORNET, DESTROY THE PRINCESS!
THE TERRIBLE ROBOT HUMS TO LIFE...

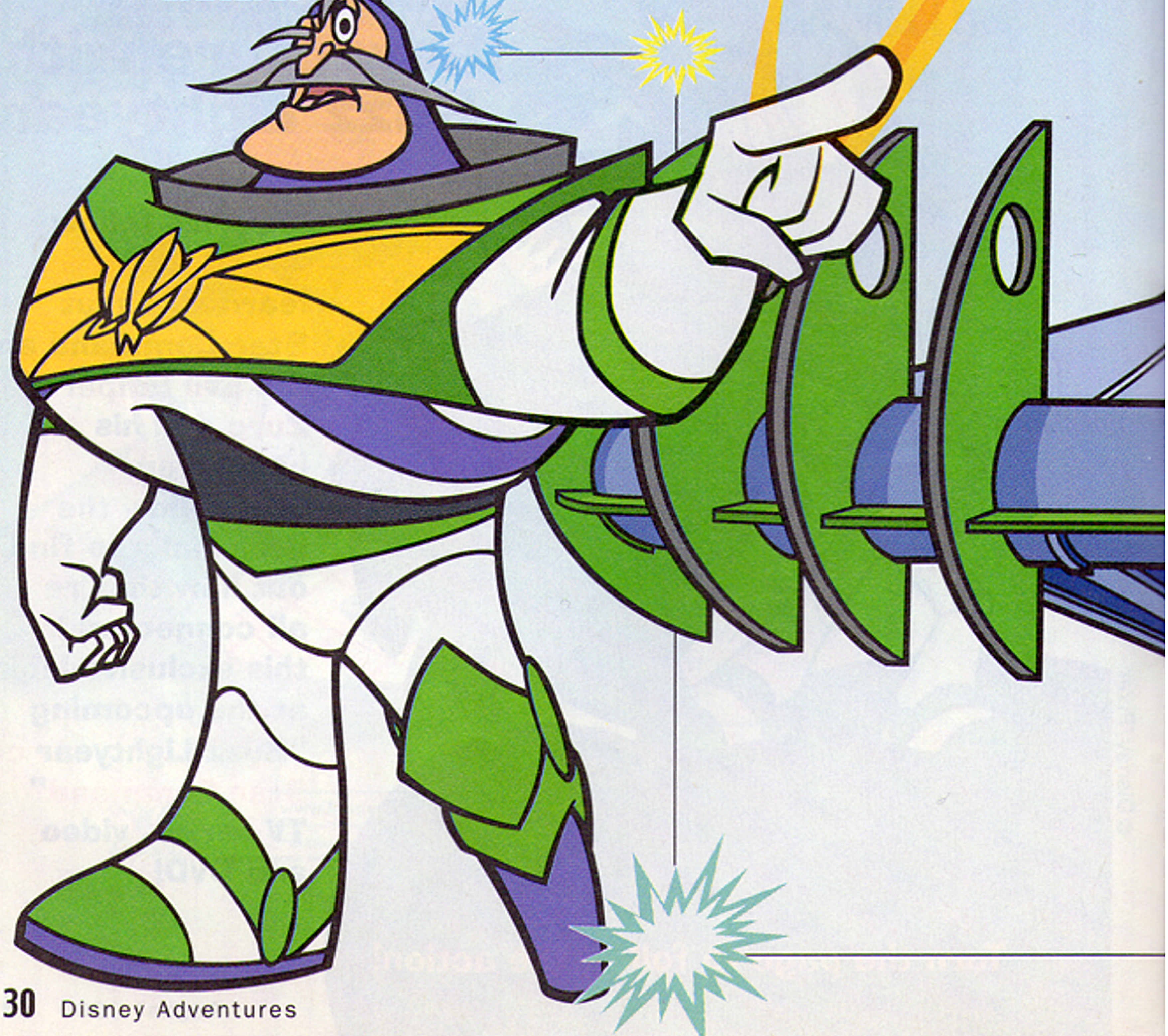

...RELEASING A SCORCHING BLAST OF FIRE!
FZZZAAAK!
SHE'S ESCAPING! NOW, WHY WOULD SHE DO THAT WHEN SHE KNOWS HOW UNHAPPY IT WILL MAKE ME?!
HYPER-HORNET, STOP HER!
THE HYPER-HORNET GIVES CHASE...
SMAAASH!
SO FAR, SO GOOD...NOW TO PUT OUR PLAN INTO ACTION!
NOW, BUZZ!
ROGER, PRINCESS!
BUZZ LIGHTYEAR TO THE RESCUE!
SWOOSH!
BUZZ FLIES AROUND THE RAMPAGING ROBOT, WRAPPING THE LONG BANNER AROUND THE HYPER-HORNET'S METALLIC LEGS...
OK, BIG FELLA--JUST ONE MORE STEP...
CRASH!

TELL ME THAT WAS THE SWEET SOUND OF *EVIL* TRIUMPHING.
WRONG, ZURG! THAT WAS THE SWEET SOUND OF *FREEDOM*--TANGEA'S FREEDOM!
DADDY, ARE YOU OK?
YES, YES, I SEEM TO BE...I DON'T THINK I'D LIKE TO BE INSIDE A ROBOT AGAIN, HOWEVER.
ONCE AGAIN, MY PLANS ARE FOILED!
I'M *TIRED* OF SAYING THAT! JUST ONCE, I'D LIKE TO SAY, "ONCE AGAIN, MY PLANS ARE A SUCCESS!"
INSTEAD, I HAVE TO SAY--
--CURSE YOU, BUZZ LIGHTYEAR!
AND... WHAT ELSE?
~SIGH~ YES, YES...CURSE YOU TOO, PRINCESS MIRA.
THERE GOES ANOTHER PERFECTLY *EVIL* EVIL PLAN.
GREAT JOB, PRINCESS! THANKS TO YOU, ZURG'S PERFECTLY *EVIL* EVIL PLAN IS HISTORY!
MAYBE YOU SHOULD THINK ABOUT SIGNING UP WITH *STAR COMMAND!*
"SPACE RANGER MIRA NOVA"... SOUNDS PRETTY COOL!
THE END... FOR NOW!

Follow the comets to get to the next Star-Link!

Commander Nebula

The gruff Commander Nebula created the heroic Space Rangers team. A no-nonsense leader, **Nebula** hates to sit behind a desk and despises all the paperwork—he'll sign anything without looking at it. The **LGM**s (Little Green Men) who work for him know this, and they slip all kinds of documents past Nebula. That's how they get "permission" to create their strange **inventions**! When Nebula finds out he's been hoodwinked, he responds with his favorite phrase: **"Craters!"**



Commander Nebula's Space Rangers operate out of:

Star Command

A huge space station built by the LGMs, Star Command orbits Capital Planet, the home world of the peaceful Galactic Alliance. Like an interstellar police force, Star Command stands ready to fight any evil threat. Star Command's headquarters contains training rooms for the Space Rangers, launch bays for star cruisers and the science bay for the LGMs to conduct their experiments.

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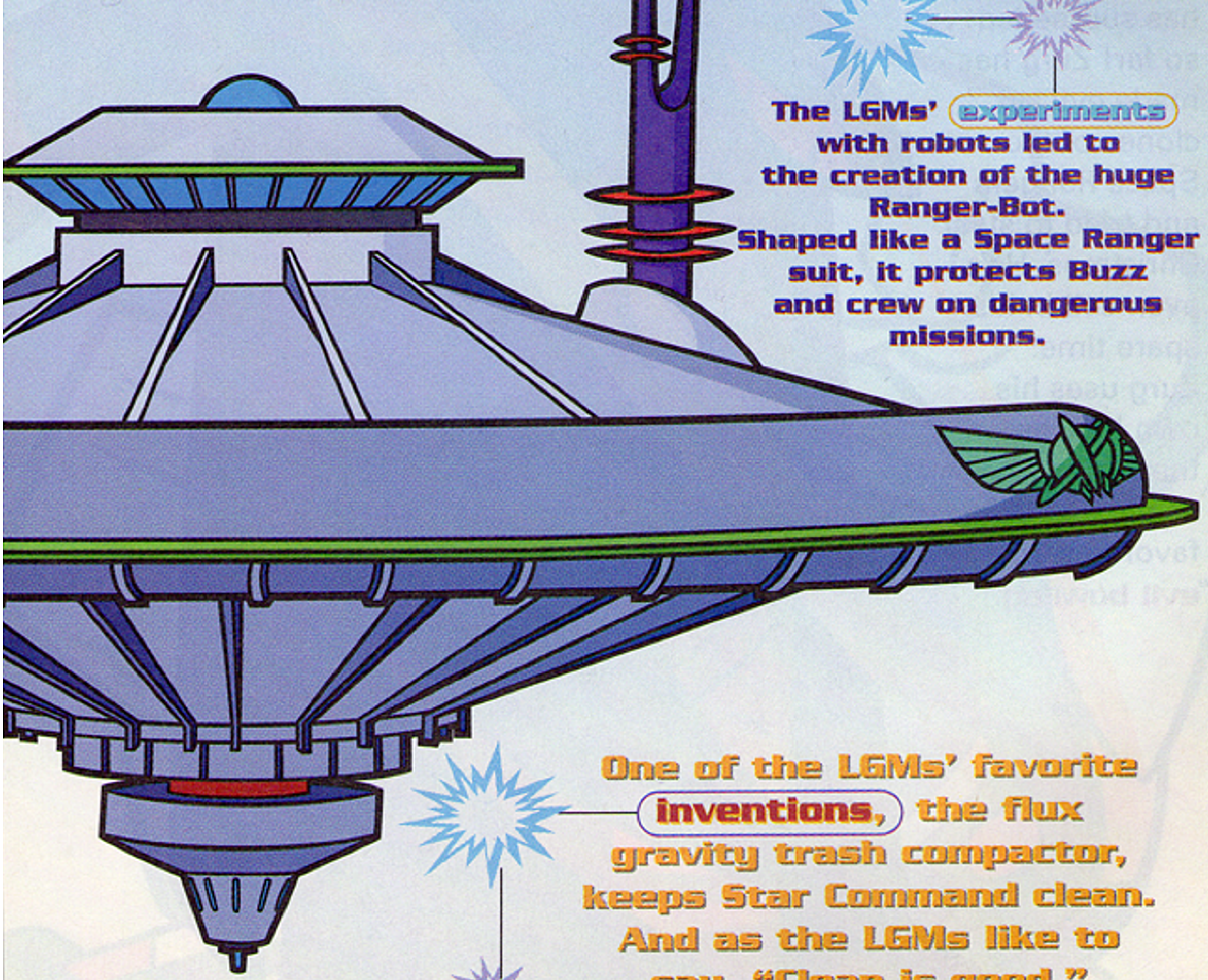

The LGMs' experiments with robots led to the creation of the huge Ranger-Bot. Shaped like a Space Ranger suit, it protects Buzz and crew on dangerous missions.

One of the LGMs' favorite inventions, the flux gravity trash compactor, keeps Star Command clean. And as the LGMs like to say, "Clean is good."

Star-Link

The bad guy who once took over Star Command by transforming the Space Rangers into weird blob creatures goes by the name:

Evil Emperor Zurg

On an evil scale of 1 to 10, this guy is an 11! From his base on **Planet Z**, Evil Emperor Zurg launches sinister schemes—3,247 of them and counting—to take over the universe. None has succeeded. . . so far! Zurg has made evil kid clones of the Space Rangers and tried to steal Christmas. He's even evil in his spare time: Zurg uses his own henchmen, the Grubs, as pins in his favorite sport—"**evil bowling**."

Star-LinK

In a pay-per-view grudge match on the planet Sentilla, Zurg once threw down with his archrival:

Buzz Lightyear

Others may read the *Space Ranger* **Mission Manual**, but pilot Buzz Lightyear actually wrote it (well, most of it). This by-the-book hero thwarts **Zurg** at every turn. With the help of his fellow Space Rangers, Buzz keeps the **Galactic Alliance** safe from evildoers. In the little free time he has, Buzz chills at **Cosmo's Diner**. "I only eat Cosmo's Cosmic Chili. That's the right stuff!" says Buzz.

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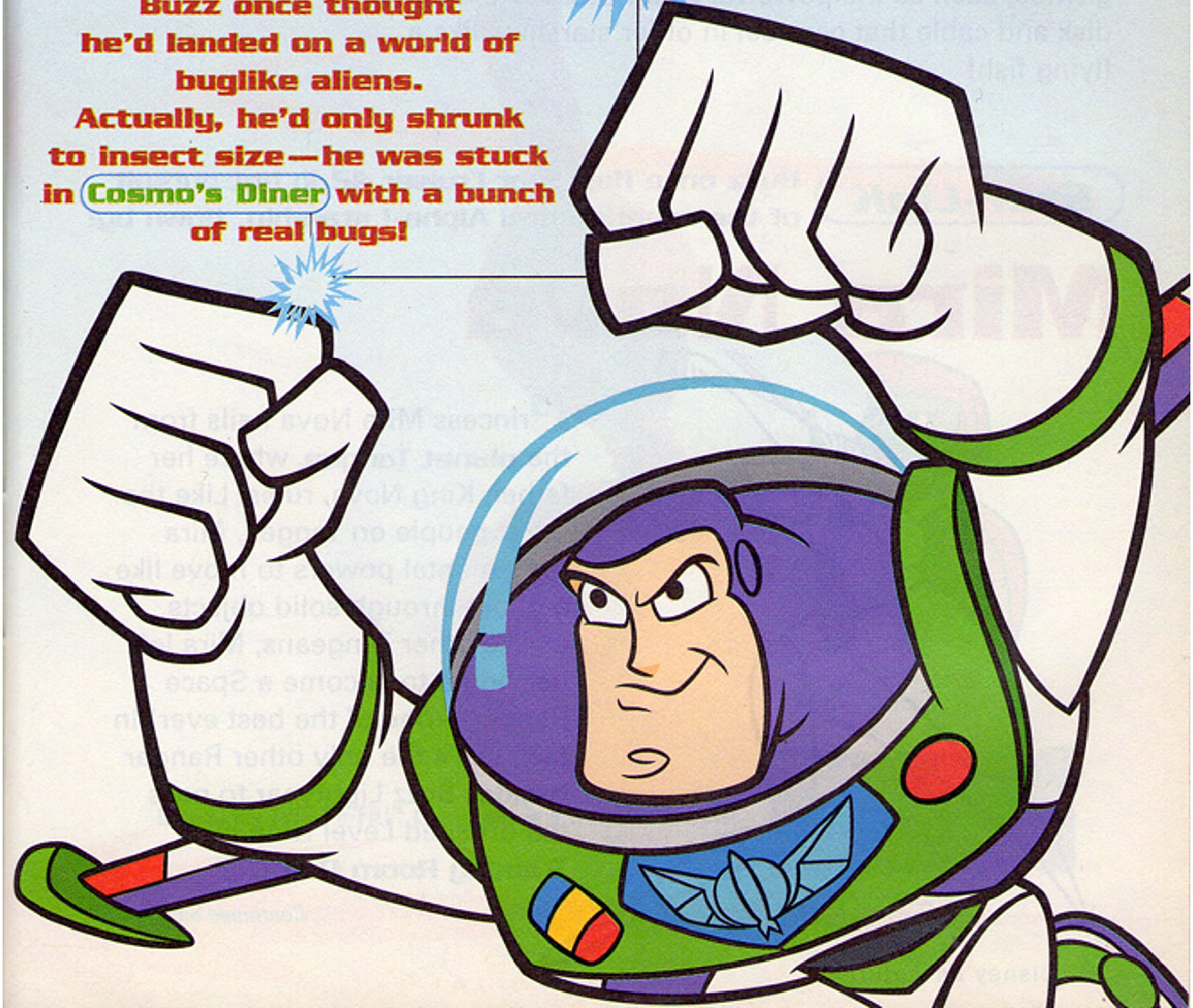
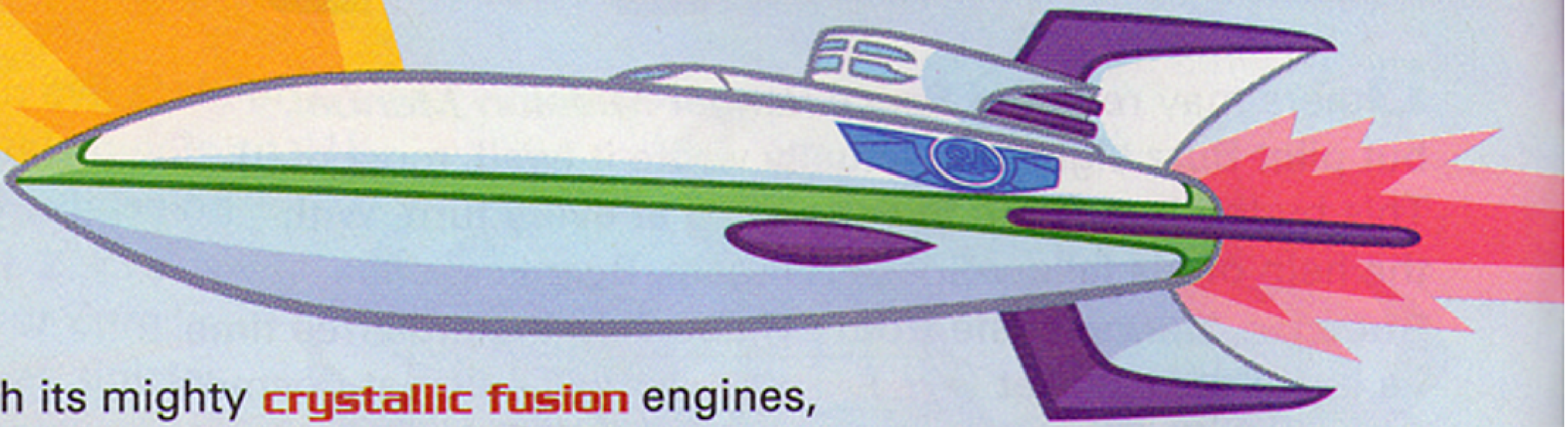
Buzz once thought he'd landed on a world of buglike aliens. Actually, he'd only shrunk to insect size—he was stuck in Cosmo's Diner with a bunch of real bugs!



Star-Link

After test-driving Star Cruisers 1 through 41, Buzz finally settled on:

Star Cruiser 42

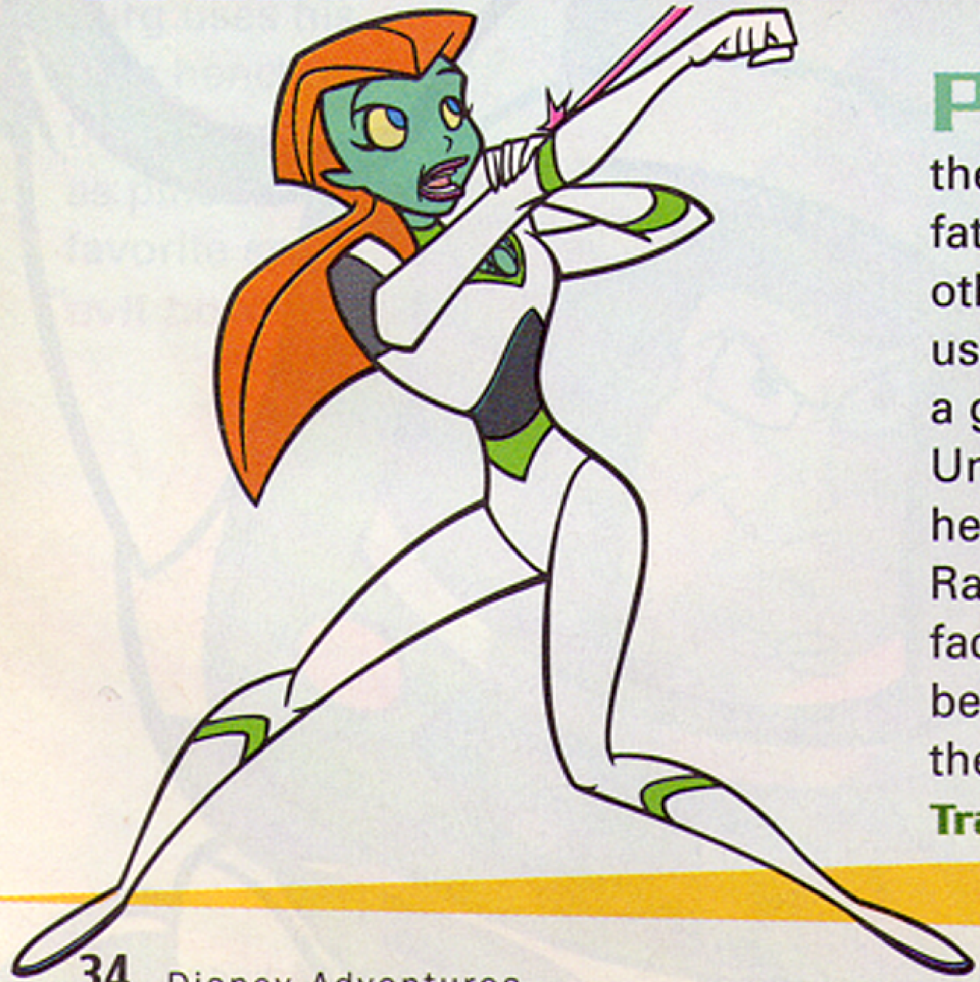


With its mighty **crystallic fusion** engines, Star Cruiser 42 is the pride of the Star Command fleet. Piloted by Buzz Lightyear, Star Cruiser 42 transports the Space Rangers to any corner of the galaxy in pursuit of evil. The LGMs outfitted Star Cruiser 42 with all kinds of gizmos, such as the powerful **magnalock**—a magnetic disk and cable that can reel in other starships like a flying fish!

Star-Link

Buzz once flew Star Cruiser 42 in hot pursuit of the experimental Alpha-1 starship, flown by:

Mira Nova



Princess Mira Nova hails from the **planet Tangea**, where her father, King Nova, rules. Like the other people on Tangea, Mira uses mental powers to move like a ghost through solid objects. Unlike other Tangeans, Mira left her home to become a Space Ranger—one of the best ever! In fact, she's the only other Ranger besides Buzz Lightyear to pass the dreaded Level Nine in **Training Room Delta**.

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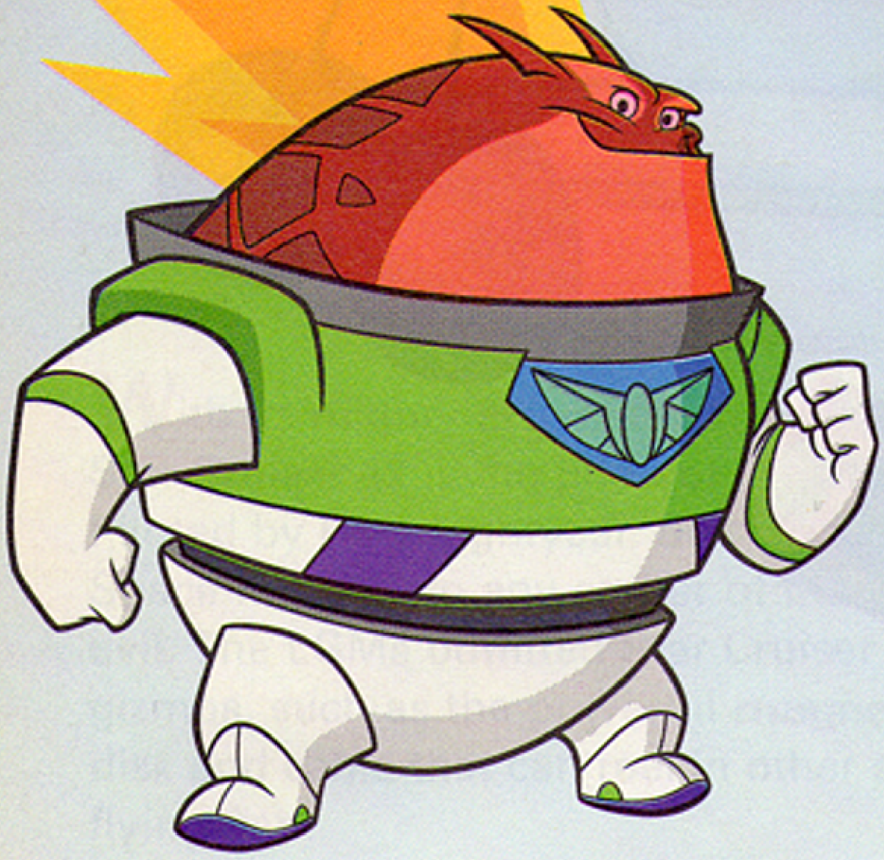
Continued from page 34

Star-Link

On a mission to the planet Binipinardia, Mira was devolved into a prehistoric creature. . . right beside her fellow Space Ranger:

Booster Munchapper

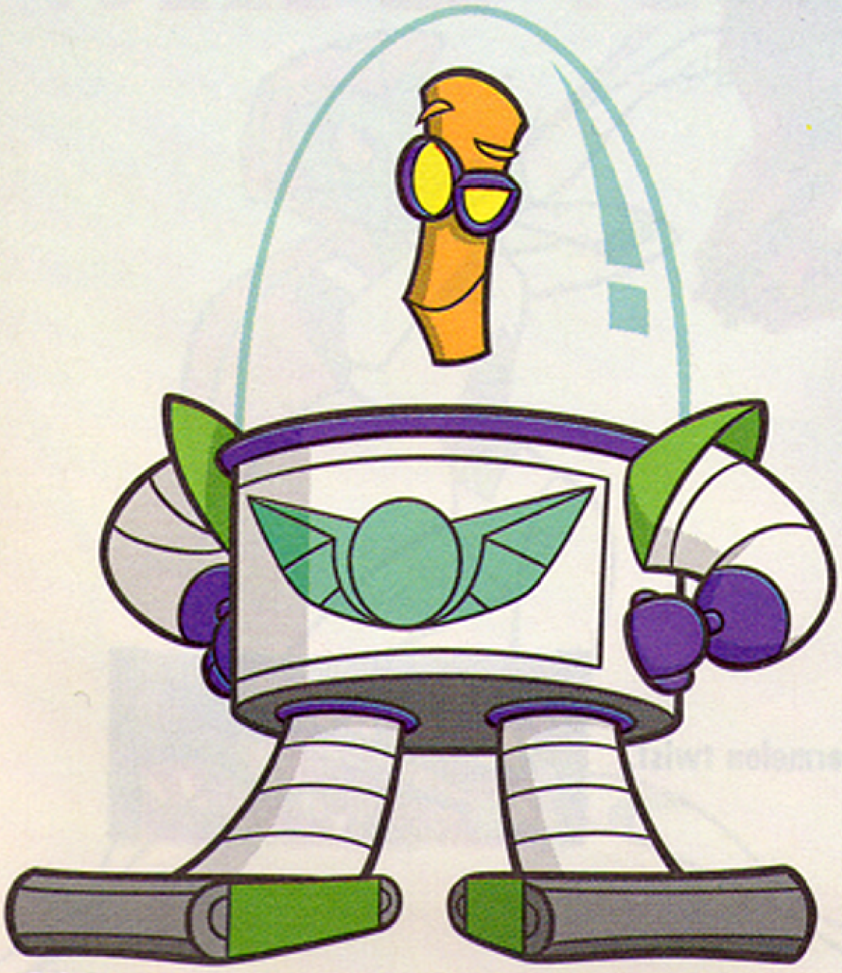


One of the largest Space Rangers ever, Booster weighs 500 ummus (univeral mass measuring units). A farmer from the planet Jo-Ad, Booster worked as a janitor at Star Command before making Space Ranger. "Now I serve aboard Star Cruiser 42 as the navigator, or something like that," says Booster. "I press a lot of buttons and stare at a tiny screen." Booster idolizes Buzz and loves to quote from the *Space Ranger Mission Manual.*

Star-Link

Right before he became a Space Ranger, Booster stowed away aboard Buzz's Star Cruiser with:

XR

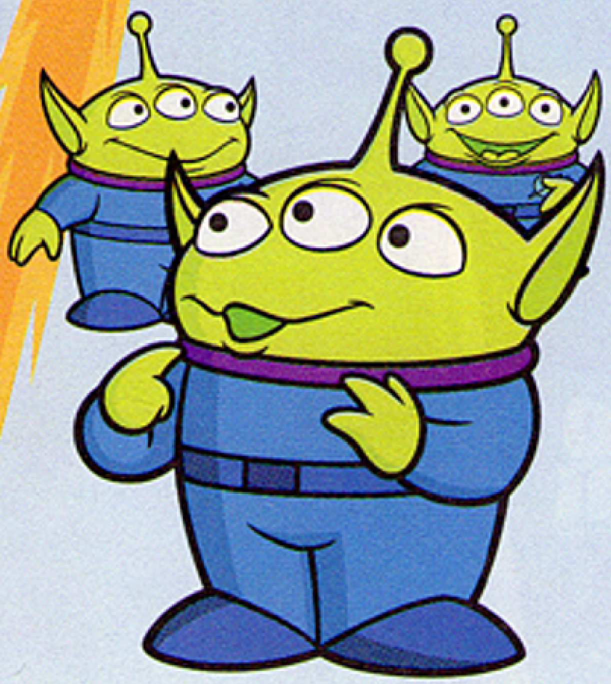


Prior to becoming a Space Ranger, robot XR had a promising career as a pile of spare parts. XR claims his name stands for "Experimental Ranger," but Commander Nebula says it means "Expendable Ranger." That's because XR can be blown up, down and sideways, 100 times over, and put back together to face brand-new dangers. Thanks to the artificial intelligence chip implanted in his chest, XR acts like a human—but his silly behavior grates on people's nerves.

Star-LinK

Commander Nebula unwittingly gave the order to build XR when he signed a paper given to him by the:

Little Green Men



The LGMs are the science officers of Star Command. They love to create new devices; they even built XR, the "Experimental Ranger." When they're not busy with their duties, the LGMs hang out at the Star Command cafeteria, where they eat their favorite dish—candy! The LGMs speak in the same voice and act as one, thanks to the Uni-Mind, a mystical orb on their home planet that links their minds together.

Star-LinK

Star Command can't do without the LGMs—just like Zurg can't do without:

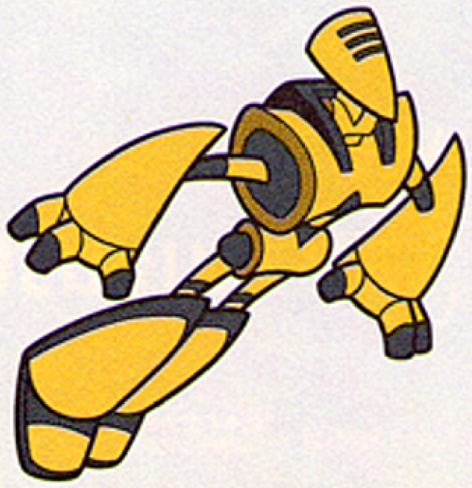
Grubs

Without the Grubs, Zurg would have no one to get mad at! These little guys aren't really evil. In fact, when one Grub was asked what he didn't like about Buzz Lightyear, he said, "I don't know. He seems like a nice guy." Zurg hates answers like that, . . . which explains why he uses the Grubs as "evil bowling" pins.

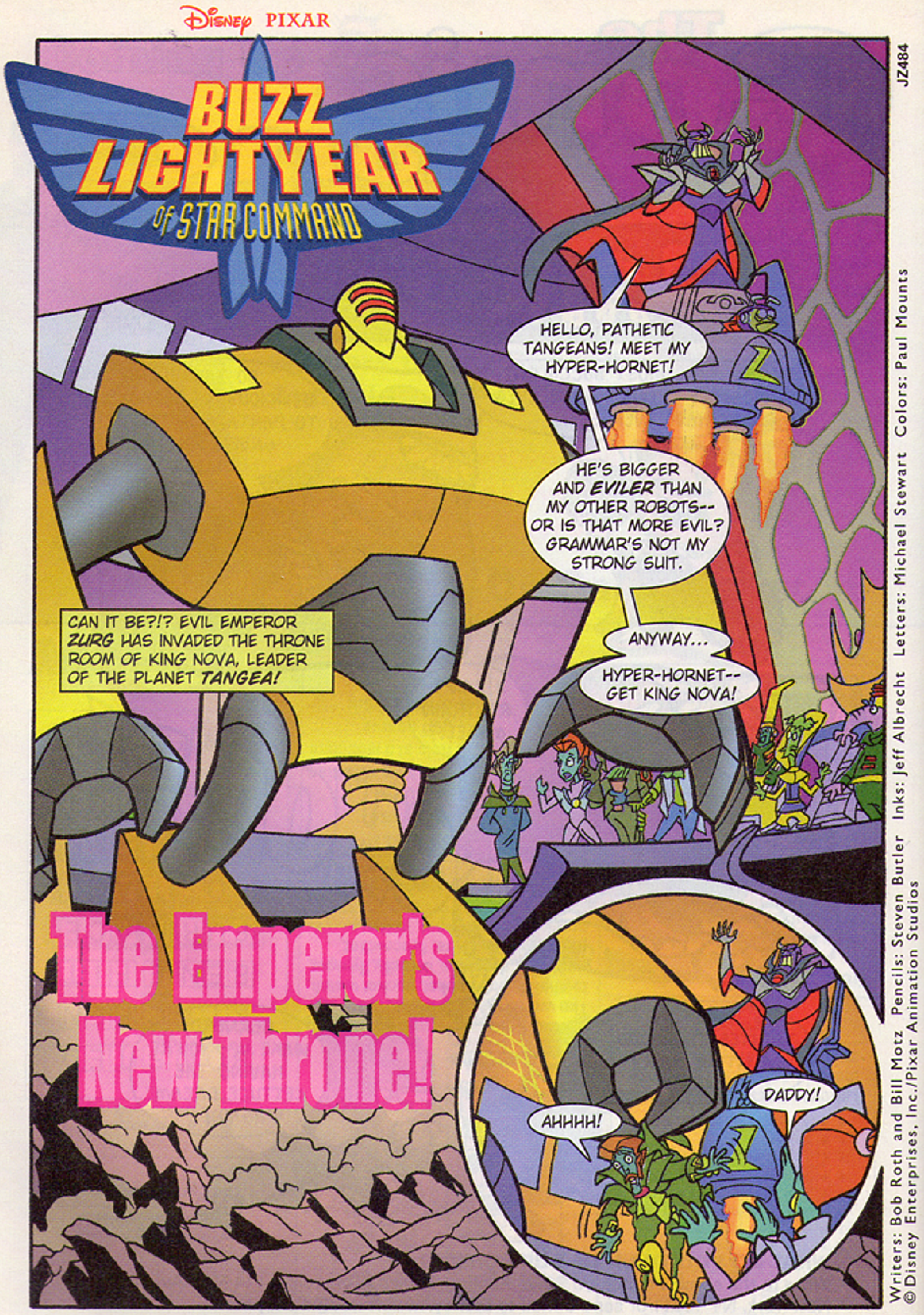
Star-LinK

Grubs are like worker bees, . . . bees are like wasps, . . . and some wasps are called:

Hornets



These metallic monsters serve Zurg's every evil whim. The Hornets answer "Obey Zurg!" to almost every question. What is their mission? "Obey Zurg!" Their favorite food? "Obey Zurg!" The only other words in their vocabulary are, "Destroy Buzz Lightyear!"


Disney PIXAR
BUZZ LIGHTYEAR OF STAR COMMAND
JZ484
HELLO, PATHETIC TANGEANS! MEET MY HYPER-HORNET!
HE'S BIGGER AND EVILER THAN MY OTHER ROBOTS-- OR IS THAT MORE EVIL? GRAMMAR'S NOT MY STRONG SUIT.
CAN IT BE?!? EVIL EMPEROR ZURG HAS INVADED THE THRONE ROOM OF KING NOVA, LEADER OF THE PLANET TANGEA!
ANYWAY...
HYPER-HORNET-- GET KING NOVA!
The Emperor's New Throne!
AHHHH!
DADDY!
Writers: Bob Roth and Bill Motz Pencils: Steven Butler Inks: Jeff Albrecht Letters: Michael Stewart Colors: Paul Mounts
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